



2020 23rd ANNUAL SKILLS MANITOBA COMPETITION CONTEST DESCRIPTION

CONTEST NAME: Video Production

CONTEST NO: 82

CATEGORY: Secondary Level

At this time, schools can only enter a maximum of 2 teams per school in this competition.

CONTEST LOCATION: Red River College – Notre Dame – ETV Studio

CONTEST START TIME AND DURATION:

8:00am – 1:00pm (5 hours)

1:15pm - 2:00pm Public Screening

All teams are to register in the ETV Studio by 7:45am. The ETV Studio is located near the North Gym. TEAMS ARE NOT TO REGISTER IN THE SOUTH GYM FOR THIS COMPETITION. (Teams will not be given any extra time to complete their project if they do not arrive at this scheduled time.)

PURPOSE OF CHALLENGE:

To evaluate proficiency in the television/video communications field

SKILLS AND KNOWLEDGE TO BE TESTED:

Production Planning and Design

Camera Work

Audio Use

Editing

Story Telling

Teamwork

Time Management

Problem Solving

Literacy
Adaptability

POINT BREAKDOWN / 100 TOTAL:

Camera Work: composition and technical operation /20

Audio: clarity, consistency, appropriateness, overall mix. /20

Editing: flow, pacing, use of transitions /20

Use of Editing Software: proper use of effects, colour correcting, titling, key framing, etc. /5

Storytelling: evidence of planning, introduction and closing, fulfills goals and objectives, coherency, effective writing and/or information appropriate to subject matter, target audiences and style of video. /15

Project Specifications: Project is on topic and fits within time limits and follows all rules. /10

Overall Impact: Was message and genre easily identifiable /5

Production Brief: A written document that outlines goals, objectives, equipment used and solutions to problems /5

In the event of a tie, the team with the highest points in Storytelling shall be the winner. In the event of a tie in Storytelling, the team with the highest points in Overall Impact shall be declared the victor.

NATIONAL COMPETITION ELIGIBILITY:

- A mark of **70% or higher** must be scored by the gold medalist in order to attend the National Skills Competition

EQUIPMENT, TOOLS, MATERIALS TO BE PROVIDED BY COMMITTEE:

The committee will supply each team with a compilation of all the projects

EQUIPMENT, TOOLS, MATERIALS TO BE SUPPLIED BY COMPETITOR:

Equipment and material provided by the competitors.

- One editing system. Must be able to export a 1080p H.264 file (mov/m4v/mp4). Up to two displays may be used.
- Teams, must bring their own editing system. Editing system can be laptops, desktops or tablets. You are responsible for any accessories (power adapter, keyboard, mouse, monitor, monitor adapters, external drive, headphones, splitter, mouse pad, etc.) and software you wish to use. This software must be loaded prior to arriving on site.

- If competitors are bringing a computer or laptop from their school (instead of their personal computer), please ensure that the computer is unlocked so projects can be saved to the hard drive and technology support can be provided onsite. This may require access to CMOS settings.
- Video cameras (maximum of two, video/DSLR/mirrorless/mobile device).
- Lenses (no limit on number of lenses)
- Memory cards free of previous recorded material, and a means of transferring footage to the computer (card reader, USB cable etc.)
- Batteries and chargers (for camera, audio devices, etc.)
- Microphones and audio recording devices (shotgun, boom, lav, handheld, wireless, external audio recorder, desktop usb mic, mobile devices, etc.)
- Headphones / splitter
- Tripods, monopods, handheld stabilizers (no rails, jibs or sliders)
- Camera mounted or handheld, battery-powered lights

Competitors can supply their own music. Copy written or original music is acceptable. (Keep language and content in mind if the song has lyrics.) If using garage band, have music pre-packaged before the competition, for maximum use of shooting and editing time. Use of sound effects will also be permitted.

Any props required for the video must be found on-site.

WORKSITE SAFETY RULES / REQUIREMENTS:

When entering any competition areas, competitors must ask about the worksite safety rules to be followed in specific area, before they can videotape. If they are told to wear safety glasses, or hats etc they should ask if they could borrow it from a competition supervisor.

Within the confines of the TV and Video Production Competition area competitors must be made aware of power supplies and cable runs. This will ensure no one will trip over extension or power cords, as well as avoid any power outages.

SPECIAL CONDITIONS / ADDITIONAL INFORMATION:

The project competitors will have to produce is:

A video to highlight the essential skills required for employability in the skilled trade and technology sectors.

Length: :45 to 1:30

Teams can pre-plan their video and may come to the competition with a script and/or storyboard already prepared.

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THE IMPORTANCE OF ESSENTIAL SKILLS FOR CAREERS IN THE SKILLED TRADES;

Essential skills are used in nearly every job and at different levels of complexity. They provide the foundation for learning all other skills and enable people to evolve with their jobs and adapt to workplace change. Good Essential Skills means you will understand and remember concepts introduced in technical training. The level of Essential Skills required for most trades is as high as or higher than it is for many office jobs.

The following 9 skills have been identified and validated as key essential skills for the workplace:

Numeracy, Oral Communication, Working with Others, Continuous Learning, Reading Text, Writing, Thinking, Document Use, Digital.

Essential Skills Required for TV & Video Production: Working with Others, Thinking: Critical, Problem Solving, Digital

TECHNICAL COMMITTEE MEMBERS CONTACT INFORMATION:

Nicole Bouchard – Tec Voc High School (Co –Chair)

Ken Plaetinck – Louis Riel Arts and Technology Centre (Co-Chair)

Noel Smith – Tec Voc High School (Co-Chair)

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